

An efficient heuristic for a two-stage assembly scheduling problem with batch setup times to minimize makespan

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Introduction

- Problem review
 - Two-stage assembly scheduling
 - Problem originated from motor factory
 - Batch setup time: starting processing components & switching the item of component
 - Product: each product is assembled with one or more common components

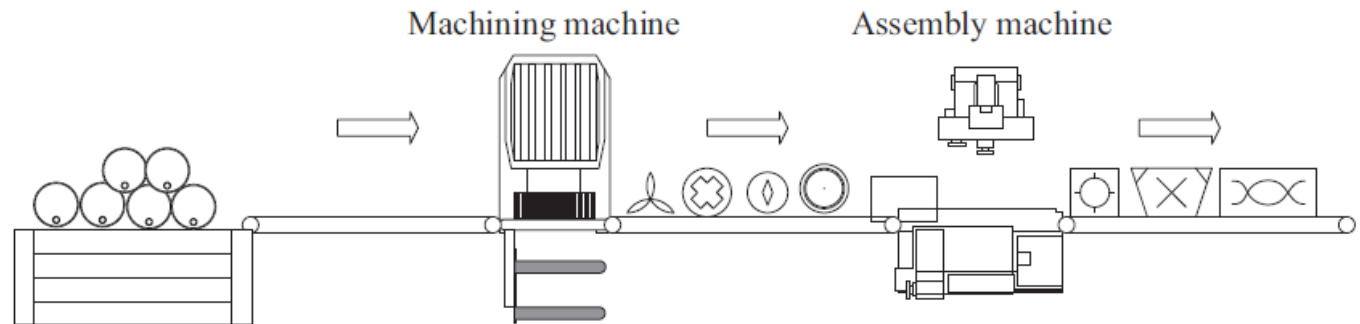


Fig. 1. Production flow line of a motor factory.

Introduction

- Example
 - ✓ A four-product and three-component type problem

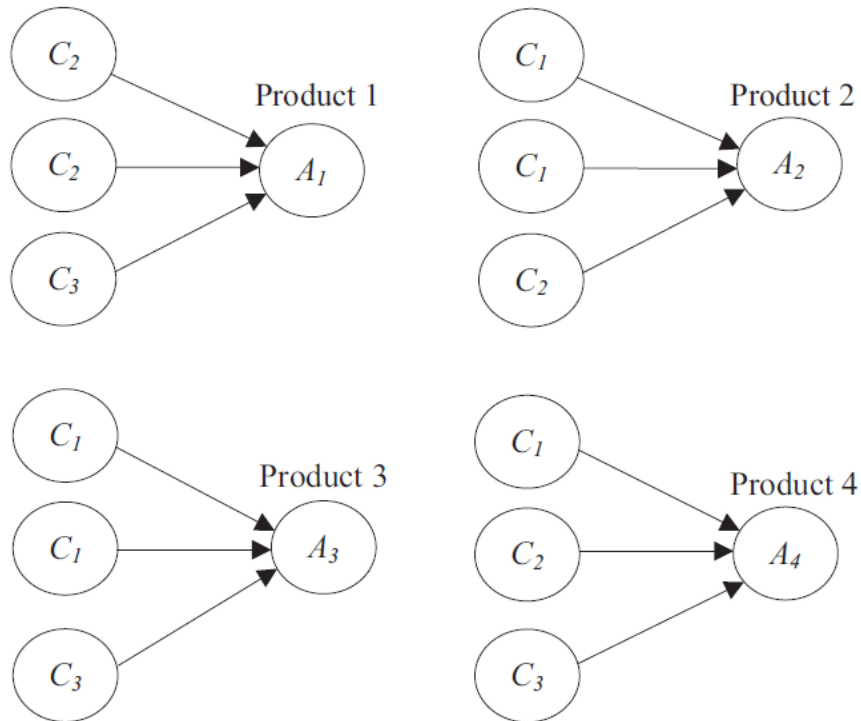


Fig. 2. An example of a four-product and three-component type.

Literature review

- *M*-machine flow shop scheduling
 - Permutation flowshop problem
 - Np-hard problem
-
- Literature review

Problem	Description	Authors
Single-machine extension	B&B algorithms to solve a problem with precedence constraints	Sidney and Potts (1975)
	weighted flow-time problems	Bansal [6] and Potts(1980)
	included job classes and setup times in their model	Mason and Anderson(1991)
Two-machines flowshop	B&B algorithm for the two-machine case	Ignall and Schrage(1965)
	Low bound based on the Lagrangean relaxation method	Van de Velde(1990)
M-machines flowshop	makespan objective	Potts(1980)
	total completion times(<i>compared</i>)	Ahmadi and Bagchi(1990)

Problem definition

- **Problem**
 - The two-stage assembly scheduling problem
- **Objective**
 - Minimum makespan
- **Decision Variable**
 - Sequencing
- **Approach & Algorithms**
 - Proposed heuristic
- **Assumption**
 - All components are available at time zero
 - At any time, machine can process at most one operation
 - non-preemptive
 - All setup times are identical
 - unlimited buffer
 - The processing constraint is non-permutation

Problem definition

• Notations

- N number of products
- n number of components types
- L number of components for each product
- M_i machine i , $i=1,2$
- J_j product j , $j=1,2,\dots,N$
- C_k component k , $k=1,2,\dots,n$
- $t(C_k)$ processing time of C_k
- A_j assembly operation of J_j
- $t(A_j)$ operation time of A_j
- s setup time
- U set of unscheduled products
- S set of scheduled products
- B set of unscheduled components
- D set of scheduled components
- B_j set of unscheduled components in J_j
- $|B|$ number of components types in B
- $|B_j|$ number of components types in B_j
- $T(B)$ total processing time of B
- $T(B_j)$ total processing time of B_j

Problem definition

- Mixed integer programming (MIP):

- ❖ An optimal way is Formulate the problem into a mathematical problem, solve problem by commercial optimization software(CPLEX and Lingo)

- Mixed integer programming (MIP):

Decision variables: $X_{k,l} = \begin{cases} 1, & \text{component } k \text{ is processed at position } l \text{ in the first stage} \\ 0, & \text{otherwise} \end{cases}$

$Y_{j,p} = \begin{cases} 1, & \text{component } j \text{ is processed at position } p \text{ in the second stage} \\ 0, & \text{otherwise} \end{cases}$

$T_l = \begin{cases} 1, & \text{the components at position } l \text{ and } l - 1 \text{ are the same in the first stage} \\ 0, & \text{otherwise} \end{cases}$

Problem definition

■ Mixed integer programming (MIP)(con't):

Minimize $Z = C_{\max} = F_{2,N}$

subject to

$$\sum_{l=1}^n X_{k,l} = 1, \quad k = 1, \dots, n \quad (2)$$

$$\sum_{k=1}^n X_{k,l} = 1, \quad l = 1, \dots, n \quad (3)$$

$$\sum_{p=1}^N Y_{j,p} = 1, \quad j = 1, \dots, N \quad (4)$$

$$\sum_{j=1}^N Y_{j,p} = 1, \quad p = 1, \dots, N \quad (5)$$

$$Pos_l = \sum_{k=1}^n k \times X_{k,l}, \quad l = 1, \dots, n$$

$$T_l = \min \{ |Pos_l - Pos_{l-1}|, 1 \}, \quad \forall l \geq 2$$

$$F_{1,1} - s - \sum_{k=1}^n t(C_k) \times X_{k,1} \geq 0$$

$$F_{1,l} - F_{1,l-1} - s \times T_l - \sum_{k=1}^n t(C_k) \times X_{k,l} \geq 0, \quad \forall l \geq 2$$

$$Avt_j = \max \{ \text{finishing time for each component in product } j \}$$

$$F_{2,1} - \sum_{j=1}^N t(A_j) \times Y_{j,1} \geq \sum_{j=1}^N Avt_j \times Y_{j,1} \quad (11)$$

$$F_{2,p} - \sum_{j=1}^N t(A_j) \times Y_{j,p} \geq \max \left\{ F_{2,p-1}, \sum_{j=1}^N Avt_j \times Y_{j,p} \right\}, \quad \forall p \geq 2 \quad (12)$$

Pos_l	type of components at position l in the first stage
$F_{1,l}$	finishing time of the component at position l in the first stage
$F_{2,p}$	finishing time of the product at position p in the second stage
Avt_j	available time of product j in the second stage

M_1 can process at most one component at a time

M_2 can process at most one operation at a time

(6) Pos_l type of components at position l in the first stage

(7) The components at position l and $l - 1$ are same in first stage

(8) Determine the completion time for each component

(9) Determine the completion time for each component

(10) Available time of product j in the second stage

(11) Determine the completion time for each product

(12) Determine the completion time for each product

Problem definition

■ Mixed integer programming (MIP)(con't):

❖ Make sure model is linear:

$$T_l = \min\{|\text{Pos}_l - \text{Pos}_{l-1}|, 1\}, \quad \forall l \geq 2 \quad (7)$$

$$T_l \leq 1, \quad \forall l \geq 2 \quad (7.1)$$

$$T_l \leq \text{Pos}_l - \text{Pos}_{l-1} + M \times y_l, \quad \forall l \geq 2 \quad (7.2)$$

$$T_l \leq \text{Pos}_{l-1} - \text{Pos}_l + M \times (1 - y_l), \quad \forall l \geq 2 \quad (7.3)$$

where

$$y_l = \begin{cases} 1 & \text{Pos}_l - \text{Pos}_{l-1} \geq 0 \\ 0 & \text{Pos}_l - \text{Pos}_{l-1} < 0 \end{cases}$$

Computational experiments

Computing on:

- 1700MHz Pentium 4 processor under windows 2000
- Coded in VC ++ 5.0

Data:

- Six p -types(next slide)
- Eleven combinations of m and n values: $(m; n)=(2,10), (4,10), (6,10), (8,10), (10,10), (2,15), (4,15), (6,15), (8,15), (2,20),$ and $(4,20)$.
- Each case for 50 random problems

job processing time range:

- Discrete uniform distribution on $[a_{ik}, b_{ik}]$

Computational experiments

Table 6

Weighted problems: mean and standard deviation of node count, computation time, and % UB, and % stopped as a function of n and m

n/m	Node count		Time (s)		% UB		% stopped
	Mean	s.d.	Mean	s.d.	Mean	s.d.	
10/2	230.9	306.4	0.002	0.005	12.2	5.5	None
10/6	325.0	355.6	0.010	0.012	5.8	3.1	None
10/10	344.9	444.9	0.022	0.025	3.8	2.0	None
15/2	31,995.9	89,140.9	0.471	1.133	15.3	5.5	None
15/4	56,871.7	138,923.4	1.984	4.685	11.4	3.9	None
15/6	58,601.9	13,007.3	2.976	6.227	9.1	3.1	None
15/8	63,134.0	143,223.0	4.684	9.989	7.3	2.7	None
20/2	1,789,465.4	1,560,441.7	41.153	35.445	15.5	5.9	27.33
20/4	2,123,175.0	1,459,539.9	113.150	75.914	13.4	4.1	36.33

- Weight w_j follow a discrete uniform distribution[1,10]
- With n and m averaged over all p -type values
- Weighted problems are harder to solve and have higher UB values than unweighted ones.

Conclusion

- ***M*-machine permutation flow shop scheduling**
 - Total flow-time objective
 - Unweight and weighted version
- **Suggested**
 - A new machine-based lower bound
 - Dominance test
- **Future research**
 - The application of other solution techniques to the problem
 - Extending B&B algorithm to other objectives
 - The develop of efficient heuristics
 - Developing for big size problem
- **Adv & Disadv**



THANK YOU

